## Batman '66 Game Features Matrix

Main	Batman 66 pinball takes players on a feature packed adventure thru the campy world of the Dynamic Duo			
Attractions	Featuring action video footage from the iconic TV series blended with all new animations and display effects on the LED screen and integrated into game play events			
	Introducing the dynamic rotating Action Turntable Mini Playfield which presents the player with numerous alternating shots and targets;			
	the interactive "Villain Vision TV Set," the Batcave with spinning Batmobile Target and Nuclear Reactor shot, the Batphone, the Batcomputer and the Bat Analyzer			
	and a physical 3 ball lock which helps players achieve an 8 ball multiball event			
	Batman '66 pinball game features a modern version of one of the most popular toys in the history of modern pinball, the interactive crane from Batman The Dark Knight			
	An all new layout featuring 2 crossing steel ramps with wireform returns and a variety of new shot combinations		Limited	Super
		Premium Edition	Edition	Limited
0	Productive Extincts 20 markings		Episode	Edition
Game Features	Production limited to 80 machines  Production limited to 120 Episode Editions- each game receives a unique ID plate named for one of the episodes of the show		1	
readies	Production limited to 120 Cadqet Editions- each game receives a unique 1D plate named for a Bat Gadqet  Production limited to 120 Cadqet Editions- each game receives a unique 1D plate named for a Bat Gadqet		<i>'</i>	
	Batman 66 trading card by TOPPS presented in a special holder. 500 games get cards signed by Adam West (Batman)	1	1	1
	Certificate of authenticity signed by Gary Stern		1	1
	Designer Autographed playfield featuring George Gomez signature under hard coat		✓	1
	Individually unique ID number plate		1	1
	Shaker motor		1	1
	Action Turntable Mini Playfield- a rotating mini playfield that presents the player with several alternating targets and shots	✓	✓	1
	"Villain Vision TV Set" target- brings the TV show and Batman's adversaries to life directly on the playfield	✓	✓	✓
	Magnet feature linked to "Villain Vision TV Set"	✓	✓	<b>✓</b>
	Batphone target featuring illuminating Batphone	1	✓	✓
	Batcomputer and Bat Analyzer targets with LED illumination	1	<b>4</b>	<b>√</b>
	Batcave Nuclear Reactor with target and flasher  Colonia Retrophila Torget with pays and improved law friction hadrings and contains assist daying	1	1	1
	Spinning Batmobile Target with new and improved low friction bearings and centering assist device  3 ball lock on rotating mini playfield enables 8 ball multiball	<b>√</b>	4	1
	Diverter device enables locking balls on mini playfield	<b>✓</b>	<b>✓</b>	<b>*</b>
	Electric Control Gate enables right orbit shots or forces the ball thru the pop bumpers	<b>→</b>	· /	<b>→</b>
	Vertical up-kicker device feeds the right return wireform	1	1	1
	Eject hole in upper right corner holds the ball or helps the player lock balls on the mini playfield	1	1	1
	2 steel ramps with wireform ball returns	✓	1	1
	Left ramp is finished in a translucent blue color, right ramps are chrome finish			1
	Left ramp is finished in a translucent red color, right ramps are chrome finish		1	
	Both ramps are chrome finish	✓		
	3 pop bumpers	✓	✓	1
	20 stand up targets	✓	1	1
	1 Spinner target	<b>✓</b>	✓	<b>√</b>
	Speech calls by Adam West (Batman) and Burt Ward (Robin)	✓	✓	<b>√</b>
	Illuminated Bat Signal toy on playfield  Batmobile Top Light Topper featuring revolving lamp effects and adjustable Bat Signal Projector			<b>*</b>
	Batmobile Top Light Topper featuring revolving lamp effects		1	
	Batmobile decorative toy mounted on playfield		,	1
	Batboat decorative toy mounted on playfield			1
	Batcycle decorative toy mounted on playfield			1
	Batcopter decorative toy mounted on playfield			1
Backglass	Unique SLE cabinet art featuring Hyper-Chrome Embossed surfaces			1
and Art	SLE gets all 3 translites			1
	SLE unique translite and cabinet art by Christopher Franchi			1
	LE unique translite and cabinet art by Christopher Franchi		✓	
	Premium unique translite and cabinet art by Christopher Franchi	1		
Hardware	Playfield art by Kevin O'Connor & Christopher Franchi Snap Latch lockdown bar	<b>√</b>	1	<b>√</b>
and Trim	Playfield slide support and brackets	<b>→</b>	<b>→</b>	1
and min	Powder coated steel bottom arch with collectable card holder	<b>→</b>	<b>→</b>	<b>→</b>
	Spike 2 System backbox featuring hinged speaker display panel with HD LCD display. Powder coated with color themed T-molding	1	1	1
	Batwing themed armor, front molding, legs and hinges in Bat Metalflake Black with Cerise Red pinstripes			1
	Batwing themed armor, front molding, legs and hinges in Bat Metalflake Black powder coat		1	
	Bat Gadget Selector illuminated button on front molding	✓	✓	1
	Gold leg bolts with thrust washers		1	1
	Black powder coated legs, armor, hinges, front molding	1		
Lighting	3 pop bumpers with LED lighting	<b>√</b>	1	<b>√</b>
	Full spectrum color-changing RGB LED's under 6 playfield arrow inserts	<b>4</b>	1	<b>✓</b>
General	New SPIKE 2 electronic system with switching power-supply	✓	✓	1
	Jensen Audio 2-way speakers with illuminated surrounds and backlit Bat logos			1
	Jensen Audio cabinet speaker Stereo hi-fidelity sound system with 3 channel amplifier	1	1	1
	Separate treble and bass adjustment	<b>→</b>	· /	· /
	New CPU mounted line-out audio connector for external amplification	<b>→</b>	1	1
	Headphone jack and volume control on coin door			1
	8 Balls per game	1	1	1
	Traditional coin door	1	1	1
	Modular computer style cord	1	✓	1

<sup>\*\*</sup>subject to adjustment\*\*